# CCD

clean-code-developer.de Principles and Practices for better Software

## Principles:

- Dont Repeat Yourself (DRY)
- Keep it simple, stupid (KISS)
  - Beware of Optimizations
- Favour composition over inheritance

### Practices:

- Using a Version Control System.
- Refactoring Patterns Rename and Extract Method
  - Scout Rule (leave a better place)
    - Root Cause Analysis
      - Daily Reflection

All of it

for 21 days

# Principles:

- Implementation matches Design
- You Ain't Gonna Need It (YAGNI)
- Separation of Design and Implementation

#### Practices:

- Continuous Deployment
- Iterative Development
- Component Orientation
  - Test first (TDD)

# Principles:

- One level of abstraction
- Single Responsibility Principle
- Separation of Concerns (SoC)
  - Source Code Convention

#### Practices:

- Issue Tracking
- Automatic Integration Tests
  - Read, Read, Read
    - Reviews

# Principles:

- Open Closed Principle
  - Tell, don't ask
  - Law of Demeter

#### Practices:

- Continuous Integration
- Static Code Analysis (Metrics)
- Inversion of Control Container
  - Spread your Experience

# Principles:

- Information hiding principle
- Principle of least astonishment
- Liskov Substitution Principle (LSP)
- Interface Segregation Principle (ISP)
- Dependency Inversion Principle (DI)

#### Practices:

- Attend Conferences
- Automatic Unit Tests
  - Mockups
- Code Coverage Analysis
- Complex Refactorings